



Subject	Week 1 6.1.20	Week 2 13.1.20	Week 3 20.1.20	Week 4 27.1.20
Events/Trips	Toys from the collection	Sudbury Hall	Real life superheros – fire engine Discuss taking children to the build a bear factory – Speak to Aimee (forge trust)	
English	Comic Book Adventure Story NC: gain, maintain and monitor the interest of the listener(s) select and use appropriate registers for effective communication consider and evaluate different viewpoints, attending to and building on the contributions of others adjectives time conjunctions conjunctions	Comic Book Adventure story IW – adventure story NC: gain, maintain and monitor the interest of the listener(s) select and use appropriate registers for effective communication consider and evaluate different viewpoints, attending to and building on the contributions of others adjectives time conjunctions conjunctions	Morris the Mankiest Monster NC: Personal pronoun 'I' Sequencing sentences to form short narratives. Question marks and question words.	Morris the Mankiest Monster Letter features IW – a letter NC: Personal pronoun 'I' Sequencing sentences to form short narratives. Question marks and question words. Exclamation mark Capital letters for pronouns.
Phonics/Spelling	Letters and Sounds	Letters and Sounds	Letters and Sounds	Letters and Sounds
Maths	Addition and Subtraction within 20. NC: represent and use number bonds and related subtraction facts within 20. add and subtract one-digit and two-digit numbers to 20, including 0. solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? - 9. read and write numbers from 1 to 20 in numerals and words.	Addition and Subtraction within 20. NC: represent and use number bonds and related subtraction facts within 20. add and subtract one-digit and two-digit numbers to 20, including 0. solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? - 9. read and write numbers from 1 to 20 in numerals and words.	Addition and Subtraction within 20. NC: represent and use number bonds and related subtraction facts within 20. add and subtract one-digit and two-digit numbers to 20, including 0. solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? - 9. read and write numbers from 1 to 20 in numerals and words.	Addition and Subtraction within 20. NC: represent and use number bonds and related subtraction facts within 20. add and subtract one-digit and two-digit numbers to 20, including 0. solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? - 9. read and write numbers from 1 to 20 in numerals and words.
Topic –	Science Toys - Everyday materials - Distinguish between an object and the material from which it is made - Identify and name a variety of	Working Scientifically (Link to Everyday Materials , 3 hours 10 mins as per timetable below). • Asking simple questions and	History - Toys • Changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life	IT (2 sessions) Music (1 session) Machines:



2019 – 2020 Medium Term Planning Year Group: 1 Term: Spring 1 – Toys

	<p>everyday materials, including wood, plastic, glass, metal, water, and rock;</p> <ul style="list-style-type: none"> - Describe the simple physical properties of a variety of everyday materials; -Compare and group together a variety of everyday materials on the basis of their simple physical properties. 	<p>recognising that they can be answered in different ways;</p> <ul style="list-style-type: none"> • Observing closely, using simple equipment; • Performing simple tests; • Identifying and classifying; • Using their observations and ideas to suggest answers to questions; <p>Gathering and recording data to help in answering questions.</p>		<p>Musical Focus: Beat</p> <p>The children explore beat through movement, body percussion and instruments. They combine steady beat with word rhythms and explore changes in tempo.</p> <ul style="list-style-type: none"> • Use their voices expressively and creatively by singing songs and speaking chants and rhymes; • Play tuned and untuned instruments musically; • Listen with concentration and understanding to a range of high-quality live and recorded music; • Experiment with, create, select and combine sounds using the inter-related dimensions of music. <p>DT (1 session) <u>Build a Bridge (use the stimulus of a toy car for a character. Can you design build and evaluate a bridge that will allow the character to drive across)</u></p> <p><u>Design</u> Design purposeful, functional, appealing products for themselves and other users based on design criteria generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology</p>
<p>P.E (2 sessions per week)</p>	<p>Real PE</p>			



Subject	Week 5 3.2.20	Week 6 10.2.20	
Events/Trips			
English 2019 - 2020	Persuasive Writing Selling a super power (cape) <i>Medium Term Planning</i>	Persuasive Writing Selling a super power (cape) <i>Year Group: 1 Term: Spring 1 - Toys</i>	
Phonics/Spelling	Phonics Screen Practice. TA to deliver lessons for each class. T to deliver phonics screener practice.	Letters and Sound Analysis of Phonics Screeners.	
Maths	Place Value (multiples of 2, 5, and 10) NC: count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.	Place Value (multiples of 2, 5, and 10) NC: count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.	
Topic –	DT – making a bridge Design <ul style="list-style-type: none"> Design purposeful, functional, appealing products for themselves and other users based on design criteria generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. Make <ul style="list-style-type: none"> Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]; Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics. Evaluate <ul style="list-style-type: none"> Explore and evaluate a range of existing products; Evaluate their ideas and products against design criteria. Technical knowledge <ul style="list-style-type: none"> Build structures, exploring how they can be made stronger, stiffer and more stable 	Weather around the World (begin with local weather leading to UK weather forecast to explore capital cities and weather in different locations on a given day leading to wider world/ key weather characteristics associated with different climate zones. <ul style="list-style-type: none"> Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles; Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage; Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas. 	
P.E (2 sessions per week)		Real PE	