



THE PARKGATE ACADEMY
LABOR OMNIA VINCIT

Computing

2018-2019

Vision Statement

Computing is an integral part of everyday life and will play an immeasurable part in our children's futures. The Parkgate Academy will provide our children with the skills, creativity and enthusiasm to live and thrive in a world increasingly dependent on computing. Each child will be able to use the Internet in a safe and respectful way. They will understand the necessary precautions to take, to stay safe and know where to seek help. No child will feel threatened or unsafe whilst using the Internet at school or at home. Children will also utilise the Internet efficiently to enhance their learning of all subjects. Children will be able to write and debug code successfully and with confidence, using a variety of languages. Extra-curricular groups will foster passion and creativity for computing. All staff will be confident users and teachers of all relevant software and hardware available.

Written by	Tom Thorpe
Ratified by Governor	
Date for Review	
Signed-Chair of Governors	
Signed Principal	

Contents

1. Aims
2. The role of the co-ordinator
3. How the subject is taught across the Key Stages
4. Assessment
5. Marking and Feedback
6. Health and Safety
7. Monitoring and Evaluation
8. Inclusion (Equal opportunities, differentiation, Gifted and Talented)
9. Resources
10. Timetables

Policy

Aims:

- Provide a relevant, challenging and enjoyable Computing curriculum for all pupils.
- Meet the requirements of the National Curriculum programmes of study for Computing.
- Monitoring and evaluating pupils' work, pupils' views about the subject, displays and teachers' planning
- To develop an understanding of how to use Computing safely and responsibly.
- Auditing resources and ordering resources when needed
- Keeping up to date with subject developments and disseminating information to the rest of the teaching staff
- Leading staff meetings as appropriate
- Attending relevant in-service training and prompting others about relevant training

The role of the coordinator

- Acting as a consultant to colleagues on resources, visits, visitors, curriculum changes, classroom teaching and learning ideas
- Monitoring and evaluating pupils' work, pupils' views about the subject, displays and teachers' planning
- Auditing resources and ordering resources when needed
- Keeping up to date with subject developments and disseminating information to the rest of the teaching staff
- Leading staff meetings as appropriate
- Attending relevant in-service training and prompting others about relevant training

How the subject is taught across the Key Stages

- In Foundation Stage, lessons are linked through continuous provision to key texts which allow for a full range of the Early Years Framework to be developed.
- In KS1, afternoons are taught in blocks to allow for a deep coverage of objectives.
- In KS2, afternoons are taught in topics to allow to development of skills and knowledge across a range of subjects. These are linked to quality texts.

Assessment

- Children's progress should be monitored through observation and by using planning and learning objectives. Learning Journeys are reflected upon at the end of each topic.

Marking and Feedback

- Feedback to pupils should be provided on their attainment against the objectives of Computing in the National Curriculum

Health and Safety

- This policy needs to be read alongside our *Health and Safety Policy*. Consideration needs to be given to appropriate risk assessments.

Monitoring and Evaluation

- Computing will be monitored throughout the school by the Curriculum Coordinator who will be responsible for gathering samples of curriculum work.
- The Curriculum Coordinator will also monitor schemes of work to ensure that the Programmes of Study are being effectively taught and match the needs and abilities of the pupils.
- Lessons ideally will also be monitored to help promote quality of learning and standards of achievement in computing.

Inclusion (Equal opportunities, differentiation, Gifted and Talented)

At our school we teach computing to all children. Computing forms part of the school curriculum policy to provide a broad and balanced education to all children. Through our teaching of computing, we provide learning opportunities that enable all pupils to make progress. We use a range of strategies to support pupils. A few of these, particularly relevant are:

<u>Equal Opportunities</u>	<u>Differentiation</u>	<u>Gifted and Talented</u>
-We plan lessons to challenge and involve all pupils appropriately, according to age and capability, ethnic diversity, gender and language background -We use materials for teaching which avoid stereo-typing, and bias, towards race, gender, role or disability -We deal with such issues clearly and sensitively when they arise	-The use of appropriate resources at varying levels of difficulty during lessons -Different levels of written or oral questions for pupils investigating photographic or other visual material -Careful use of support for pupils with English as an additional language	-Teachers to provide teaching and learning experiences that encourage pupils to think creatively, explore and develop ideas, and try different approaches. Pupils should be encouraged to set their own questions, offer ideas, suggest solutions or explanations. -Greater independence in working, e.g. a pupil to be able to carry out their own simple enquiry.

Resources

- Resources are centrally stored, in the computer suite. All staff may access them, but they are responsible for their prompt and orderly return. An audit will be conducted annually by the Curriculum Coordinator.

Timetable

- Computing is timetabled in blocks as part of year group's topic planning. This allows all pupils to gain access to the computer suite for extended periods of time throughout the year.